

# STEVEN RAY

3D Animator

[www.stevenrayanimation.com](http://www.stevenrayanimation.com)

## EDUCATION

**Ringling College of Art and Design:** Sarasota, FL  
B.F.A. in Computer Animation, May 2013  
Pre College Perspective, summer of 2008

**New Orleans Center of Creative Arts (NOCCA),** New Orleans, LA  
Media Arts, Honors, 2007-2009

**AnimSquad:** North Hollywood, CA  
12-week online animation class

## PRODUCTION EXPERIENCE

**Animator:** Retro Studios, Austin, TX November 2022 – Present

A S H A b November 20

- Extensive motion capture cleanup for cinematics in AAA games including **Death Stranding**, **The Last of Us Part 2**, **he a t f art**, and full hand key animation for **Ratchet and Clank: Rift Apart**
- Work with facial solves to create photo-real facial animation

**Animator:** CounterPunch Studios, Los Angeles, CA **April 2020 – June 2020**

- Hand keyed gameplay animations for **Crash Bandicoot 4: It's About Time**

**Associate Animator:** Sledgehammer Games, Foster City, CA **June 2017 – June 2018**

- Responsible for facial and body motion capture clean up of interactive NPC characters in multiplayer hub of **Call of Duty: WWII**
- Animation clean up for emotes used by players in multiplayer

**Animator:** TinyCo, San Francisco, CA **April 2016 – June 2017**

- Animated several in game actions for Marvel comic book characters for the mobile game **Avengers Academy**
- Applied creative ideas for how Marvel characters would behave or react in game
- Worked with Content Engineers to deliver exports using proprietary export plug-ins

**Freelance Senior Animator:** Mode Select, Santa Monica, CA **September 2015 - February 2016**

- Animated cartoon characters for a 4D children's educational movie shown at Fair Oaks Farms, Indiana
- Characters included biped and quadruped anthropomorphic animals such as cows and beavers
- Assisted with layout for a handful of sequences

## COMPUTER SKILLS/HONORS

President's List for the Fall semester of 2012 with 3.87 GPA

Best of Ringling, Senior Thesis, *Song of the Knight*, chosen 2013

Best of Ringling, two animations chosen 2011

Advanced proficiency in Adobe Photoshop, Premiere, and Animate and Autodesk Maya